

## **LOWERBOUND ANALYSIS TO OBTAIN OPTIMALITY AND DELAY ANALYSIS IN WIRELESS NETWORKS**

**A.Kiran Kumar, B.Thikkanna**

Ananthalakshmi Institute of Technology and Sciences, Anantapur (AP), India  
{First Author: A.Kiran Kumar, Second Author: B.Thikkanna}

### **ABSTRACT:**

In this paper, we focus on scheduling policies to obtain optimality and delay analysis on wireless networks. In which routes between source and destination not fixed. A general set based interference model is assumed that imposed a constraints on links that can be served simultaneously at any given time. These are used to obtain a fundamental lower bound of any scheduling policy for the system. For clique, a special wireless system, a policy is sample path delay optimal. Lower bound analysis provides useful insight into the design and analysis of optimal or nearly optimal scheduling policies.

### **INTRODUCTION:**

The delay performance of wireless networks, however, a problem. This problem is notoriously difficult even in the context of wire line networks, primarily because of the complex interactions in the network (e.g., superposition, routing, departure, etc.) that make its analysis amenable only in very special cases like the product form networks. The problem is further exacerbated by the mutual interference inherent in wireless networks which, complicates both the scheduling mechanisms and their analysis. The delay performance of any scheduling policy is primarily limited by the interference, which causes many bottlenecks to be formed in the network. We demonstrated the use of exclusive sets for the purpose of deriving lower bounds on delay for a wireless network Now consider the lower bound analysis as an important first step towards a complete delay analysis of wireless systems. For a network with node exclusive interference, our lower bound is tight in the sense that it goes to infinity whenever the delay of any throughput optimal policy is unbounded.. A clique network is a special graph where at most one link can be scheduled at any given time. Using existing results on work conserving queues, we design a delay optimal policy for a clique network and compare it to the lower bound.

### **II. SYSTEM MODEL**

consider a wireless network  $G = (V, L)$ , where  $V$  is the set of nodes and  $L$  is the set of links. Each link has unit capacity. There are  $N$  flows, each distinguished by its source destination pair  $(s_i, d_i)$ . There is a fixed route (set of links) between the source  $s_i$  and corresponding destination  $d_i$ . Each route is a simple path. Each flow has its own exogenous arrival stream  $\{A_i(t)\}_{t=1}^{\infty}$ . Each packet has a deterministic service time equal to

one unit. The exogenous arrivals at each source are assumed to be independent. Let  $A(t) = (A_1(t), \dots, A_N(t))$  represent the vector of exogenous arrivals, where  $A_i(t)$  is the number of packets injected into the system by the source  $s_i$  during time slot  $t$  (for  $i = 1, \dots, N$ ). Let  $\lambda = (\lambda_1, \dots, \lambda_N)$  represent the corresponding long-term average arrival rate vector.

The path on which flow  $i$  is routed is specified as  $P_i := (v_0^i, v_1^i, \dots, v_{|P_i|}^i)$ , where  $v_j^i$  is a node at a  $j$ -hop distance from the source node  $s_i$ . The source node  $s_i$  is denoted by  $v_0^i$  and the destination node  $d_i$  by  $v_{|P_i|}^i$ , where  $|P_i|$  is the path length. The packets arriving at each node are queued.

Each node maintains a separate queue for each flow that passes through the node. Let  $Q_j^i(t)$  denote the queue length at node  $v_j^i$  corresponding to flow  $i$ . After reaching the destination node, each packet leaves the system, i.e.  $Q_{|P_i|}^i = 0$ . The queue length vector is denoted by  $Q(t) = (Q_j^i(t) : i \in \{1, 2, \dots, N\} \text{ and } j \in \{1, 2, \dots, |P_i|\})$ . Multiple flows can share a link  $e$ . A link can be activated in a time slot  $t$  only if the corresponding queue is non empty. We use the term activation (scheduling) of a link or a queue interchangeably. At most, one packet is served at a queue in a given time slot. The service structure is slotted.

### **III. DERIVING LOWER BOUNDS ON AVERAGE DELAY**

In this section, we present our methodology to derive lower bounds on the system-wide average packet delay for a given wireless network. At a high level, we

partition the flows into several groups. Each group passes through a (K, X)-bottleneck and the queuing for each group is analyzed individually. The grouping is done so as to maximize the lower bound on the system wide expected delay. For flows passing through a given bottleneck (a group), we lower bound the sum of queues upstream and downstream of the bottleneck separately. We reduce the analysis of queuing upstream of a (K, X)-bottleneck to studying single queue systems fed by appropriate arrival processes. These arrival processes are simple functions of the exogenous arrival processes of the original network. A separate lower bound can be established for the queues downstream of the network. The lower bound on the system-wide average delay of a packet is then computed using the statistics of the exogenous arrival processes. We derive analytical expressions of the lower bounds for a large class of arrival processes. In this section, we first characterize the bottlenecks in the system. Our analysis justifies the reduction of a (K, X)-bottleneck to a single queue system fed by appropriate arrival processes. Finally, we present a greedy algorithm which takes as input, a system with N flows and possibly multiple bottlenecks, and returns a lower bound on the system-wide average packet delay.

#### IV. DESIGN OF DELAY EFFICIENT POLICIES

We address the important question of designing a delay-efficient scheduler for general wireless networks. We will see that although delay optimal policies can be derived for some simple networks like the clique, deriving such policies in general is extremely complex. Intuitively, such a scheduler must satisfy the following properties.

##### A. Clique

A clique network is one in which the interference constraints allow only one link to be scheduled at any given time.

Design a scheduling policy that minimizes the total number of packets in the system at all times for every sequence of arrivals. This is also known as *sample path delay optimality*. In particular, we will show that for the given network, scheduling the packet which is closest to its destination is optimal.

##### B. Back-Pressure Policy

The back-pressure policy may lead to large delays since the backlogs are progressively larger from the destination to the source. The packets are routed only

from a longer queue to a shorter queue and certain links may have to remain idle until this condition is met. Hence, it is likely that all the queues upstream of a bottleneck will grow long leading to larger delays. A common observation of the optimal policies for the clique and the tandem network is that increasing the priority of packets which are close to the destination reduces the delay.

A throughput-optimal scheduling policy. Define the differential backlog of flow i passing through a link

$$\nabla Q_i^e = (Q_i^j)^\alpha - (Q_i^{j+1})^\alpha, \quad \text{for some } \alpha > 0,$$

as For each link, the flow with the maximum differential backlog is chosen. The link-scheduling component schedules the activation vector with the maximum weight at every time slot.

##### Flow Scheduling

For each link  $e \in L$ , find the flow with the maximum differential backlog

$$f_e^*(t) = \operatorname{argmax}_i \nabla Q_i^e \quad (27)$$

Assign weights to every link

$$w_e = \max(\nabla Q_{f_e^*}^e, 0) \quad (28)$$

##### Link Scheduling

Schedule the maximum weighted matching

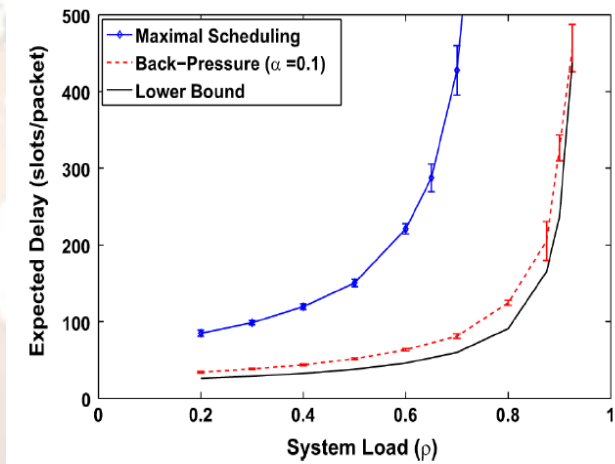
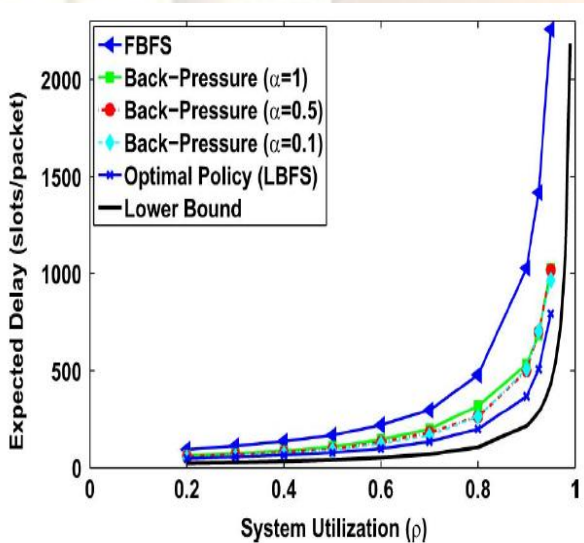
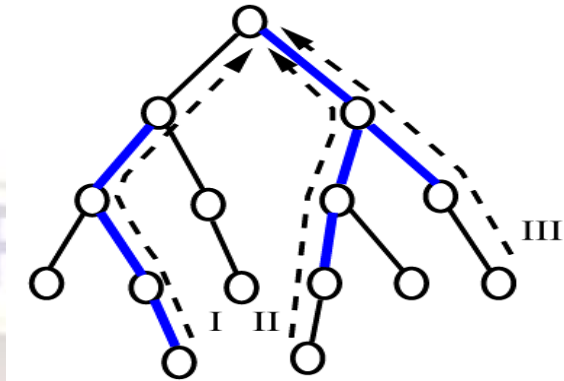
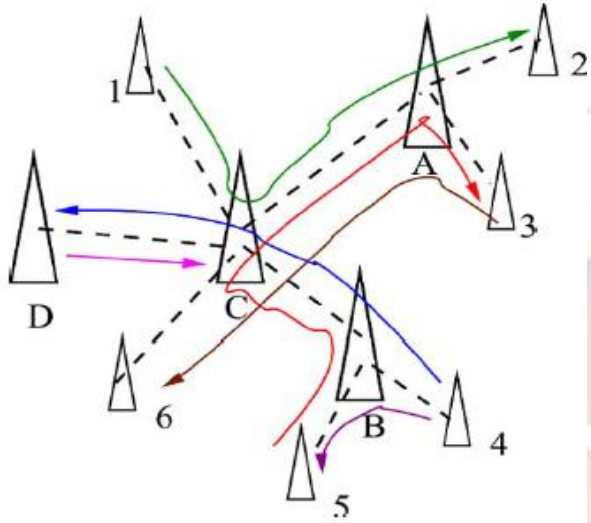
$$\mathbf{I}(t) = \operatorname{argmax}_{\mathbf{J} \in \mathcal{J}} \langle \mathbf{w}, \mathbf{J} \rangle \quad (29)$$

where for two vectors  $\mathbf{x}$  and  $\mathbf{y}$ ,  $\langle \mathbf{x}, \mathbf{y} \rangle = \sum_l x_l y_l$  denotes the inner product.

#### V. ILLUSTRATIVE EXAMPLES

Clique

Tree topology



**Conclusion:**

This paper develops a new approach to reduce the bottlenecks in a wireless to single-queue systems to carry out lower bound analysis. The analysis is very general and admits a large class of arrival processes. The analysis can be readily extended to handle channel variations.

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